

Alexander Nolte

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Research interest

My research interest is in the field of **human computer interaction** with a focus on understanding and supporting the collaboration of individuals in various contexts. I am particularly interested in the impact and sustainability of time-bounded events such as **hackathons** in the context of communities, corporations, IT entrepreneurship, higher education and civic engagement.

During my PhD I focused on developing and evaluating approaches for stakeholders to collaborate on **models of processes** they are involved in. Part of this effort was to identify aspects that enable the re-use of process models and the development of a data-driven analytical approach to support decision-making for facilitators of process modeling workshops. My current research focuses on the following two main interconnected areas:

Sustainability of hackathon outcomes: My main contribution in this area is to identify means to support the sustainability of hackathon outcomes such as projects, learning gains, individual career advancements and networking. To do so, I study collegiate, corporate, entrepreneurial and community driven hackathons in collocated and distributed settings and develop methodological and analytical approaches to support organizers and participants to sustain outcomes after an event has ended. Recently I started to develop socio-technical means of integrating aspects of hackathons into existing practices related to (corporate) innovation, software development, entrepreneurship and the establishment and sustainability of communities. The first outcome of this effort is a planning kit for organizers (<https://hackathon-planning-kit.org/>).

Socio-technical collaboration support: In this area I have contributed to studies focusing on the effects of relationships between open source contributors and sustained participation, on collaboration in volunteer groups and I have contributed to the development of socio-technical heuristics which allow individuals to quickly assess the current state of collaboration with the aim to identify and solve the most critical issues. My future aim is to develop socio-technical means for individuals, teams, organizations and communities to quickly assess their current state of collaboration, identify issues and potentials for improvement and enact suitable change.

Teaching philosophy

I perceive learning as a process during which individuals construct knowledge through their experiences and their interaction with other learners within social contexts. Teaching thus needs to be treated as a facilitation process that should create learning opportunities. In my courses, I do not solely focus on teaching facts. I rather actively engage students into discussions to foster critical thinking and creativity. If possible, I try to conduct courses in a project-oriented way where students learn to apply techniques that they are taught hands on in a practical context. In the end, the goal is not for the students to be able to replicate facts. It is rather to be able to understand and apply techniques in a real-world setting.

Education

- 2009 – 2014 University of Duisburg-Essen
Dr. rer. nat. (PhD in Information Systems)
Thesis: Flexibilisierung kollaborativer Prozessmodellierung durch den Einsatz webbasierter Modellierungswerkzeuge (German)
The thesis is about a socio-technical approach to allow stakeholders to continuously participate in business process analysis and design. The approach intertwines co-located workshops with asynchronous annotation phases.
- 1999 – 2008 Technical University Dortmund
Dipl.-Inform. (MSc equivalent in Computer Science)
Thesis: Konzept und Prototyp eines Usability orientierten webbasierten Editors für semi-strukturierte Modellierung (German)
The thesis is about the development and evaluation of one of the first, purely web-based process modeling editors. The evaluation focused on usability aspects of transferring desktop-into web applications.

Work experience

- 2020 – present Associate Professor University of Tartu, Estonia
• Teaching courses on Human-Computer Interaction and digital product design for undergraduate and graduate students of computer science
• Studies on sustainability of hackathons outcomes and socio-technical collaboration support in collocated and distributed settings
- 2020 – present Adjunct Associate Professor Carnegie Mellon University, Pittsburgh, USA
• Studies on sustainability of hackathons outcomes and socio-technical collaboration support in collocated and distributed settings
- 2018 – 2020 Lecturer (Assistant Professor) University of Tartu, Estonia
• Developing and teaching courses on Human Computer Interaction for both undergraduate and graduate students
• Studies on sustainability of hackathons outcomes and socio-technical collaboration support
- 2018 – 2020 Adjunct Assistant Professor Carnegie Mellon University, Pittsburgh, USA
• Adjunct researcher in a project funded by the Alfred P. Sloan Foundation on understanding and sustaining Hackathon outcomes in various contexts
- 2017 – 2018 Research Associate Carnegie Mellon University, Pittsburgh, USA
• Researcher in a project funded by the Alfred P. Sloan Foundation on understanding and supporting Hackathons in various contexts
- 2017 – 2018 Postdoctoral Fellow University of Pittsburgh, USA
• Development and evaluation of approaches to support sustained collaboration over time in mixed collocated and distributed settings (supported by a funding grant DFG (German federal funding agency))
- 2017 Adjunct Faculty University of Pittsburgh, USA
• Teaching a course on Information Systems Development (Advanced JAVA course)

Work experience

2016 – 2017	<p>Visiting Research Fellow</p> <ul style="list-style-type: none"> • Development and evaluation of approaches to support sustained collaboration over time in mixed collocated and distributed settings • Co-authoring research proposals for DFG (German federal funding agency) and local funding bodies in Pittsburgh. <p>Successful proposals:</p> <ul style="list-style-type: none"> • <i>Supporting sustained collaboration over time in hybrid collocated and online settings</i> (Research fellowship, DFG, 103.249,80 €) • <i>We are strong! Leveraging Information Technology to Empower Marginalized Communities</i> (Joint research project, University of Pittsburgh, 28.000,00 \$) 	University of Pittsburgh, USA
2016 – 2017	<p>Temporary Research Programmer</p> <ul style="list-style-type: none"> • Front-end development for the LASAD project (Java EE and GWT) 	Carnegie Mellon University, Pittsburgh, USA
2016 – 2017	<p>Online Tutor</p> <ul style="list-style-type: none"> • Tutor for "Information Management" and "Business Engineering" 	EURO-FH University of Applied Sciences, Hamburg, Germany
2014 – 2016	<p>Postdoctoral Research Fellow</p> <ul style="list-style-type: none"> • Senior researcher in the German funded project 4C4Learn on intertwining process and competence management approaches to support organizational development • Co-authoring research proposals for the European Union, the German Federal Ministry of Education and Research (BMBF) as well as private funding bodies. <p>Successful proposal:</p> <ul style="list-style-type: none"> • <i>4C4Learn - Kompetenzorientiertes Unternehmenscoaching für ein nachhaltiges Kompetenzmanagement in KMU</i> (Joint research project, BMBF, 614.866,80 €) 	Ruhr-University Bochum, Germany
2009 – 2014	<p>Researcher</p> <ul style="list-style-type: none"> • Researcher in the European funded project MIRROR (IP-FP7). Evaluating a socio-technical approach to foster collaborative reflection at the work place. • Researcher in the German funded project VEIN. Design and evaluation of a socio-technical concept to support continuous improvement of work practice. • Research assistant in the German funded project service4home. Designing and evaluating service processes to support elderly people to live in their own home for as long as possible. Services were ordered using digital pens. • Research assistant in the project ISMS. Privacy oriented analysis of work processes in a university administration. 	Ruhr-University Bochum, Germany
2013	<p>Visiting Research Fellow</p> <ul style="list-style-type: none"> • Theoretical model and survey study on behavioral intentions of process model re-use 	Queensland University of Technology, Brisbane, Australia
2011 – 2018	<p>Process Management Consultant and Coach</p> <ul style="list-style-type: none"> • University of Missouri (School of Information Science and Learning Technologies) • VIACTIV (health insurance provider) • Heinrich Huhn GmbH & Co. KG (manufacturer of metal stampings and assemblies) • Ruhr-University Bochum (construction, IT services, human resources, finances) • Kassenärztliche Vereinigung Westfalen-Lippe (association of doctors) 	
2008 – 2009	<p>Co-founder and Front-end Developer</p> <ul style="list-style-type: none"> • Development of an online travel platform in cooperation with RWTH Aachen University 	fromatob.com

Selected publications

- Journals
- Nolte, A.**, Chounta, I. - A. & Herbsleb, J. D. (2020). What Happens to All These Hackathon Projects? - Identifying Factors to Promote Hackathon Project Continuation. *Proc. ACM Hum.-Comput. Interact.* 4, CSCW2, Article 145 (October 2020), 26 pages.
- Nolte, A.**, Hayden, L. B. & Herbsleb, J. D. (2020). How to Support Newcomers in Scientific Hackathons - An Action Research Study on Expert Mentoring. *Proc. ACM Hum.-Comput. Interact.* 4, CSCW1, Article 25 (May 2020), 23 pages.
- Pe-Than, E. P. P., **Nolte, A.**, Filippova, A., Bird, C., Scallen, S. & Herbsleb, J. D. (2020). Corporate Hackathons, How and Why? A multiple case study of motivation, project proposal and selection, goal setting, coordination, and project continuation. *Human-Computer Interaction*.
- Pe-Than, E. P. P., **Nolte, A.**, Filippova, A., Bird, C., Scallen, S. & Herbsleb, J. D. (2019). Designing Corporate Hackathons With a Purpose. *IEEE Software* 36. 1, 15–22.
- Nolte, A.**, Pe-Than, E. P. P., Filippova, A., Bird, C., Scallen, S. & Herbsleb, J. D. (2018). You Hacked and Now What? - Exploring Outcomes of a Corporate Hackathon. *Proc. ACM Hum.-Comput. Interact.* 2, CSCW, 129:1-129:23.
- Chounta, I. A., **Nolte, A.**, Hecking, T., Farzan, R., & Herrmann, T. (2017). When to Say "Enough is Enough!": A Study on the Evolution of Collaboratively Created Process Models. *Proc. ACM Hum.-Comput. Interact.* 1, CSCW, 33:1-33:21.
- Nolte, A.**, Bernhard, E., Recker, J., Pittke, F., & Mendling, J. (2016). Repeated Use of Process Models: The Impact of Artifact, Technological and Individual Factors. *Decision Support Systems*, 88, 98–111.
- Conferences
- Medina Angarita, M. A., & **Nolte, A.** (2019). What do we know about hackathon outcomes and how to support them? – A systematic literature review. *Collaboration Technologies and Social Computing*. Springer.
- Affia, A. O., **Nolte, A.**, & Matulevičius, R. (2019). Developing and Evaluating a Hackathon Approach to Foster Security Learning. *Collaboration Technologies and Social Computing*. Springer.
- Qiu, H. S., **Nolte, A.**, Brown, A., Serebrenik, A., & Vasilescu, B. (2019). Going farther together: The impact of social capital on sustained participation in open source. In: *International Conference on Software Engineering*. IEEE (**ACM SIGSOFT Distinguished Paper Award**).
- Nolte, A.**, & Farzan, R. (2019). Identifying Socio-Technical Means to Support Small Loosely Coupled Groups of Volunteers. In: *International Conference on Collaboration and Technology* (pp. 17-35). Springer.
- Medina Angarita, M. A., & **Nolte, A.** (2019). Does it matter why we hack? – Exploring the impact of goal alignment in hackathons. In: *Proceedings of 17th European Conference on Computer-Supported Cooperative Work*. EUSSET.
- Sirgmetts, M., Milani, F., **Nolte, A.**, & Pungas, T. (2018). Designing Process Diagrams – A Framework for Making Design Choices When Visualizing Process Mining Outputs. In: *Proceedings of the 26th International Conference on Cooperative Information Systems*. Springer.
- Herrmann, T., **Nolte, A.**, & Prilla, M. (2016). Socio-technical Process Design—The Case of Coordinated Service Delivery for Elderly People. In *Blurring the Boundaries Through Digital Innovation* (pp. 217-229). Springer (**Special award Sandro D'Atri**).
- Workshops and reports
- Nolte, A.**, Pe-Than, E. P. P., Affia, A. O., Chaihirunkarn, C., Filippova, A., Kalyanasundaram, A., Medina Angarita, M. A., Trainer, E., & Herbsleb, J. D. (2020). How to organize a hackathon - A planning kit. *arXiv preprint arXiv:2008.08025*.
- Nolte, A.** (2019). Touched by the Hackathon: A Study on the Connection between Hackathon Participants and Start-Up Founders. In: *International Workshop on Software-intensive Business 2019: Start-ups, Ecosystems and Platforms* (pp. 31-36). ACM.
- Pe-Than, E. P. P., **Nolte, A.** (2019). The 2nd Workshop on Hacking and Making at Time-Bounded Events - Technical report. In: *arXiv preprint arXiv:1901.02710*.

Teaching experience (from 2015)

Lecturer and course development:

2019 – 2020	Human Computer Interaction (undergraduate) <ul style="list-style-type: none">• Introductory course on human computer interaction: Human perception, memory and processing; input and output devices and controls; user interface basics; UI and UX design and evaluation processes and methods; design thinking and prototyping	University of Tartu
2018 – 2020	Human Computer Interaction (graduate) <ul style="list-style-type: none">• Introductory course on human computer interaction: Human perception, memory and processing; input and output devices and controls; user interface basics; UI and UX design and evaluation processes and methods; design thinking and prototyping	University of Tartu
2018 – 2020	Digital Product Design Introductory Project (graduate) <ul style="list-style-type: none">• Introductory course to allow students to get first-hand experiences of conducting a product management project, understand the complexity of such projects and to prepare them for the master specialization module "Software Product Design and Management".	University of Tartu
2017	Implementation of information systems (undergraduate) <ul style="list-style-type: none">• Advanced JAVA course on GUI, event handling, exception handling, common algorithms, file I/O, database programming and web application development e.g. HTML, CSS, Javascript	University of Pittsburgh
2014 – 2016	Project management (undergraduate) <ul style="list-style-type: none">• Project planning, controlling and agile methods of project management	Ruhr-University Bochum
2014 – 2015	Process management and innovation (graduate) <ul style="list-style-type: none">• Methods and approaches for process analysis, modeling notations (BPMN, EPC, UML), approaches for process improvement, collaborative modeling, process innovation	Ruhr-University Bochum

Co-lecturer:

2015	Software engineering (undergraduate) <ul style="list-style-type: none">• Requirements elicitation, patterns, model driven architecture	Ruhr-University Bochum
2015	Groupware and knowledge management (graduate) <ul style="list-style-type: none">• Communication support, joint editing, collaborative modeling	Ruhr-University Bochum

Online tutor:

2016	Information management (graduate)	EURO-FH University of Applied Sciences
2016	Business engineering (graduate)	EURO-FH University of Applied Sciences

Student supervision (PhD and master level, from 2015)

2019	Maria Angelica Medina Angarita – PhD student (ongoing), University of Tartu, Estonia
2019	Abasi-Amefon Obot Affia – PhD student (ongoing), University of Tartu, Estonia
2019	Alar Leemet – Master student, University of Tartu, Estonia
2019	Timo Soiunen – Master student, University of Tartu, Estonia
2019	Sofiya Demchuk – Master student, University of Tartu, Estonia
2019	Karl-Martin Uiga – Master student, University of Tartu, Estonia
2016	Isabella Rüsing – Master student, Ruhr-University Bochum, Germany
2016	Malte Brokkötter – Master student, Ruhr-University Bochum, Germany
2015	Darius Wolodzko – Master student, Ruhr-University Bochum, Germany

Professional services

Committees (from 2015):

2020	25 th International Conference on Collaboration Technologies and Social Computing (program chair)
2020	28 th European Conference on Information Systems (program committee)
2020	15 th International Conference on Global Software Engineering (program committee)
2020	6 th Workshop on Socio-Technical Perspective in IS development @ CAiSE (program chair)
2020	12 th International Conference on Subject-Oriented Business Process Management (program committee)
2020	Special Issue on Selected Topics on Socio-technical Perspective in Information Systems @ CSIMQ (guest editor)
2019	27 th European Conference on Information Systems (program committee)
2019	27 th ACM Joint European Software Engineering Conference and Symposium on the Foundations of Software Engineering (registration chair)
2019	25 th International Conference on Collaboration Technologies and Social Computing (program committee)
2019	14 th International Conference on Global Software Engineering (program committee)
2019	20 th Conference on Business Process Modeling, Development and Support (program committee)
2019	11 th International Conference on Subject-Oriented Business Process Management (program committee)
2019	5 th Workshop on Socio-Technical Perspective in IS development @ ECIS (program committee)
2018	International Workshop on Software-intensive Business 2019: Start-ups, Platforms and Ecosystems @ ESEC/FSE (program committee)
2018	ACM Conference on Supporting Groupwork (program committee)
2018	26 th European Conference on Information Systems (program committee)
2018	30 th International Conference on Advanced Information Systems Engineering (webmaster and social media chair)
2018	13 th International Conference on Global Software Engineering (program committee)
2018	10 th International Conference on Subject-Oriented Business Process Management (program committee)
2018	2 nd Workshop on Hacking and Making at Time-Bounded Events: Current Trends and Next Steps in Research and Event Design @ CHI (organizer)
2018	4 th Workshop on Socio-Technical Perspective in IS development @ CAiSE (program committee)
2017	Track on A sociotechnical approach for 21st century problems @ ECIS (associate editor)
2017	12 th International Conference on Global Software Engineering (program committee)
2017	3 rd Workshop on Socio-Technical Perspective in IS development @ CAiSE (program committee)
2016	11 th International Conference on Global Software Engineering (publicity chair and program committee)
2015	Workshop on Collaboration Meets Interaction Surfaces @ ITS (program committee)

Reviews:

Journals	Business Information Systems Engineering (BISE), IEEE Software, Group Decision and Negotiation, Journal of Systems and Software, Software and Systems Modeling, Complex Systems Informatics and Modeling Quarterly, Information Systems Frontiers
Conferences	ACM Conference on Human Factors in Computing Systems (CHI), ACM Conference on Computer-Supported Cooperative Work (CSCW), ACM International Conference on Supporting Group Work (Group), IEEE International Conference on Global Software Engineering (ICGSE), International Conference on Information Systems (ICIS), European Conference on Information Systems (ECIS), International Conference on Subject-Oriented Business Process Management (S-BPM-ONE), International Symposium on End-User Development (IS-EUD)

Invited talks

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| 2020 | Social aspects of computing: Supporting sustainable collaboration in hybrid settings (venia legendi)
University of Tartu, Tartu, Estonia (27.01.) |
| 2019 | Hackathons – Current practice and missed opportunities
University of Tennessee, Knoxville, TN, USA (15.11.) |
| 2019 | Hackathon outcomes and event design
Oak Ridge National Laboratory (ORNL), Oak Ridge, TN, USA (14.11.) |
| 2019 | Hackathons – Current practice and missed opportunities
IEEE Estonia Section Summer Seminar 2019, Roosta, Estonia (22.08.) |
| 2019 | Hackathons – Current practice and missed opportunities
Johannes Kepler University Linz, Linz, Austria (23.05.) |
| 2018 | Designing hackathons with a purpose
IEEE Estonia Section Summer Seminar 2018, Jänedä, Estonia (20.08.) |
| 2016 | Supporting sustained collaboration over time – A socio-technical approach
University of Missouri, Columbia, MO, USA (28.10.) |
| 2015 | Collaboration on and interaction with models of socio-technical processes
Middlesex University, London, UK (03.11.) |

Non-academic activities / outreach

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| 2020 | SC in the City Hackathon, online (05.11. – 09.11.) – co-organizer |
| 2020 | Cybersecurity Hackathon, online (23.10. – 25.10.) – co-organizer and mentor |
| 2020 | HACK@PEARC2020 hackathon, online (27.07. – 29.07.) – co-organizer |
| 2020 | Hello Future_ hackathon, USA and Arabat, Syria (23.05. – 30.05.) – juror |
| 2020 | The Global Hack, online (09.04. – 12.04.) – mentor |
| 2019 | Cloud HPC Hackathon @ SC19, Denver, CO, USA (18.11. – 20.11.) – co-organizer |
| 2019 | World of Code Hackathon, Pittsburgh, PA, USA (01.11. – 03.11.) – co-organizer and facilitator |
| 2019 | Cybersecurity Hackathon, Tartu, Estonia (11.10. – 13.10.) – co-organizer and mentor |
| 2019 | SGCI Hackathon @ PEARC18, Chicago, IL, USA (28.07. – 31.07.) – co-organizer |
| 2018 | Cloud HPC Hackathon @ SC18, Dallas, TX, USA (12.11. – 14.11.) – co-organizer |
| 2018 | SGCI Hackathon @ PEARC18, Pittsburgh, PA, USA (26.07. – 27.07.) – co-organizer |

Grants and scholarships

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| 2017 | Deutsche Forschungsgemeinschaft (DFG)
Research fellowship for the project <i>Supporting sustained collaboration over time in hybrid collocated and online settings</i> at the University of Pittsburgh, PA, USA (103,249,80 €) |
| 2017 | Volkswagen Foundation
Grant for participation in the symposium <i>Design Trade-Offs for Quality of Life: Exploring Grand Challenges for the Digital Age</i> , Hannover, Germany (1.500€) |
| 2013 | German Academic Exchange Service (DAAD)
Scholarship for a short term research visit, Queensland University of Technology, Brisbane, Australia (5,256 €) |
| 2008 | German Federal Ministry for Economic Affairs and Energy (BMWi)
eXist Business Start-up Grant, RWTH Aachen University, Germany (11.600 €) |

Languages

German – native language

English – speak fluently and read/write with high proficiency (C2)